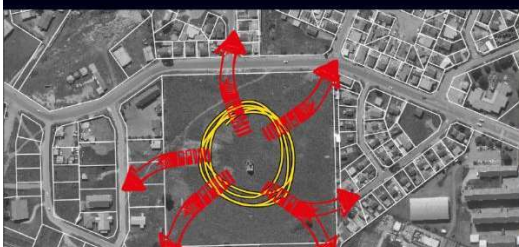




ILISOLETHU



PROJECT 3: BPO VILLAGE (ATNS LAND) Investment Package



EXECUTIVE SUMMARY

The ATNS land is a large portion of ideally located vacant land, that has immense potential to support the economy of Thembalethu. This core will support economic opportunities and provide housing for working class young adults in the gap market.

The purpose of the project is to create a high intensity, high density activity core, that supports a range of housing typologies and commercial buildings centred around a pedestrian-scale walking grid and a central community square.

40% Coverage

3 storey buildings

28 500sqm developable space

45sqm residential units.

440 estimated flats

Parking Pockets

Phased development approach

BPO Village

2 600sqm bulk retail buildings

Land lease

550 parking spaces

8 000sqm bulk office buildings

24 100sqm bulk residential buildings

Business premises

Offices

Neighbourhood Shop

Flats

Public square

Pedestrian-scale grid

Creating an active, high-density, high intensity central core for Ilisoletu



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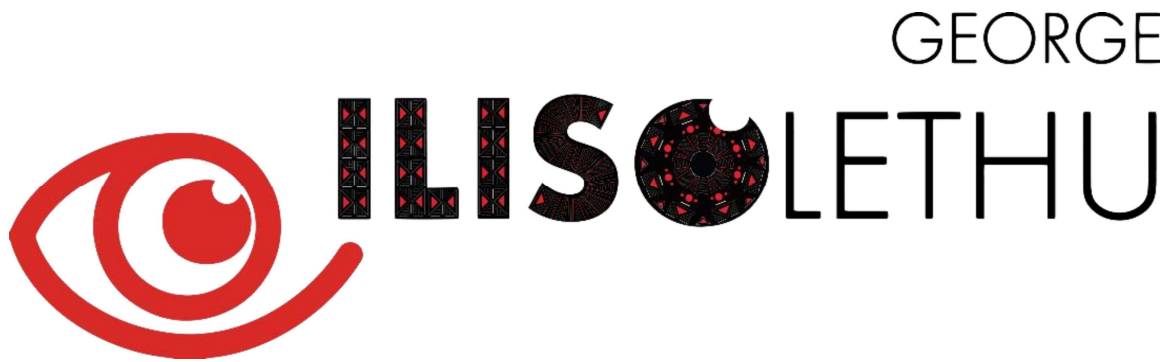
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1 ILISOLETHU CONTEXT

Ilisoletu Gateway Node – “our eye” – is planned as the future mixed-use core of the Thembalethu township in George, located in the Western Cape Province. A unique identity and branding is seen as a main driver in marketing development opportunities available in the node.



Thembalethu

Strategically located adjacent to the N2 highway connecting George with Cape Town via Mossel Bay to the west, and the Eastern Cape via Knysna to the east, Thembalethu has great visibility and access from the highway. Together with George Central, Pacaltsdorp Industrial Node, and Kraaibosch/Blue Mountain Commercial Node, the core of Thembalethu will serve as the fourth node in the George urban area (see **Figure 1-1**).

Development at this strategic locality will aim to draw investment across the N2 highway and set the course for Thembalethu to be a functional and integrated part of George. A vast expanse of vacant land dominates the entrance of the township which might facilitate large scale development. This will, however, require coordinated and integrated planning to ensure the best use for the last remaining portions of vacant land in the node.

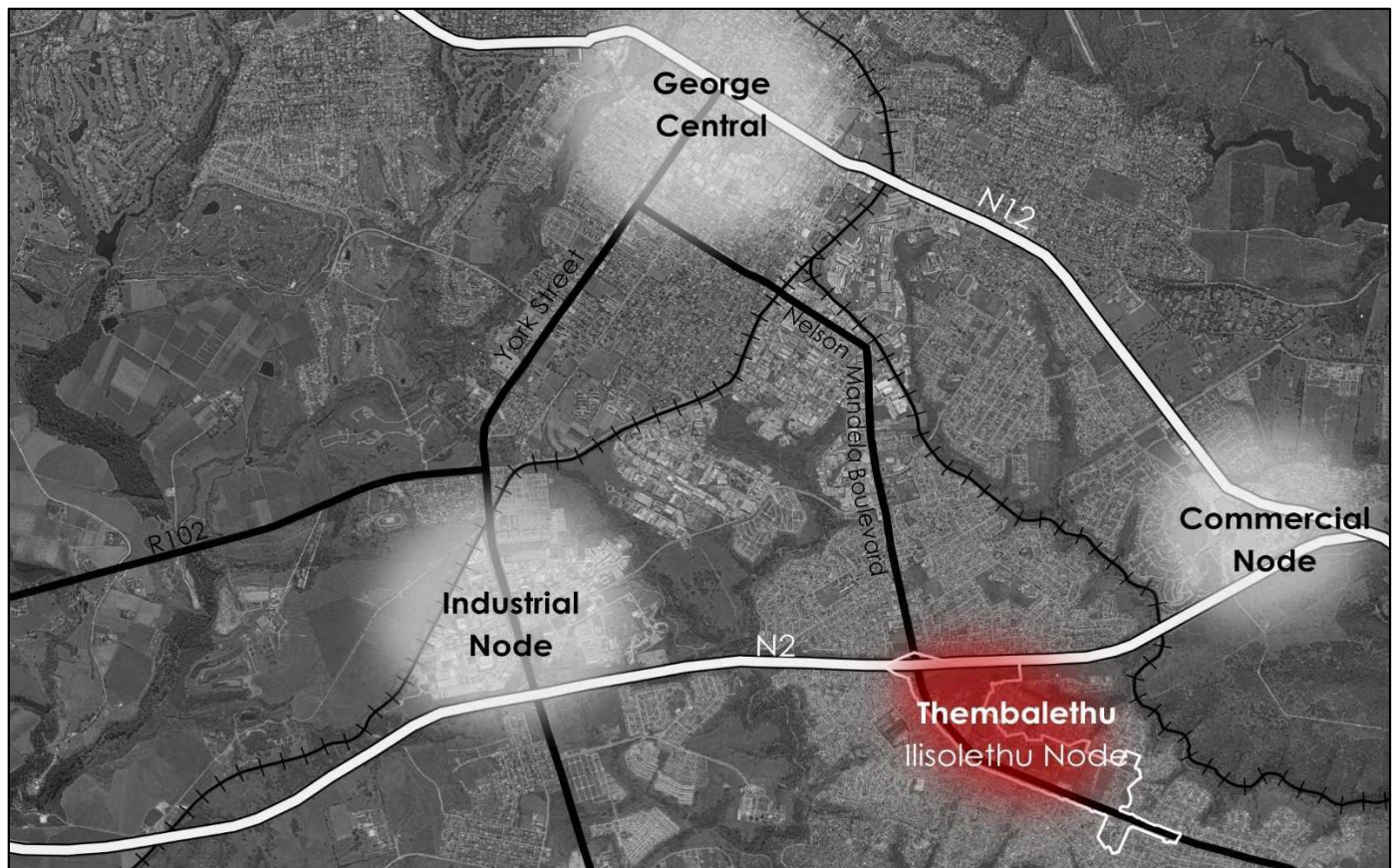


Figure 1-1: Thembalethu in the context of George



Ilisolethu

Ilisolethu is seen as the gateway into Thembalethu (see **Figure 1-2**) and the main node and future mixed-use core of the township. The importance of this strategically located node is acknowledged in all plans of the George Local Municipality (GLM). With the assistance of the National Treasury Neighbourhood Development Partnership Programme the need was felt for a plan linked to projects that would unlock the economic potential of the Thembalethu township. The Ilisolethu Gateway Node was identified as the main catalyst area and future mixed-use core of Thembalethu, with the need for focused development in this area.

There is a range of community facilities located in the node. Yet, these are not integrated and have poor walkability due to vast tracts of vacant land in between. The availability of vacant land provides an ideal opportunity for the creation of an intensified node through infill development. However, even though there are large tracts of vacant land, development is constrained by a lack of external road linkages, proliferation of residential and trading structures encroaching onto limited public spaces, a lack of residential opportunities, and minimal economic and employment opportunities. Through focused planning and dedicated implementation, the municipality aims to address these challenges by creating a well-planned, high-intensity, mixed-use node with a strong identity as the core of Thembalethu.



Figure 1-2: Ilisolethu Gateway Node boundaries

Ilisolethu Gateway Node development framework

The development concept of the node (see **Figure 1-3**) envisions a well-designed central mobility and activity spine on Nelson Mandela Boulevard. Although vehicle mobility is accommodated, the emphasis is on public transport, pedestrian movement and cycling (the latter two known as NMT – non-motorised transport). As activity spine, the plan provides for economic activities along the boulevard, thereby sustaining the livelihoods of SMMEs.

With a range of community facilities already present in the node, the focus point for community activities for the entire Thembalethu will be expanded and strengthened. With more than 10 000 people walking in the area on a daily basis, a permeable layout that fosters better access to Nelson Mandela Boulevard from the adjacent residential areas is critical.

Development proposals further allow for the integration of a diverse range of economic and residential opportunities. Mixed-use residential and commercial activities are proposed for the large portions of vacant land, providing for a sustainable live-work-play node for the entire Thembalethu community. Infill development is proposed on underutilised smaller properties. Various types of inclusionary SMME economic opportunities are specifically accommodated.

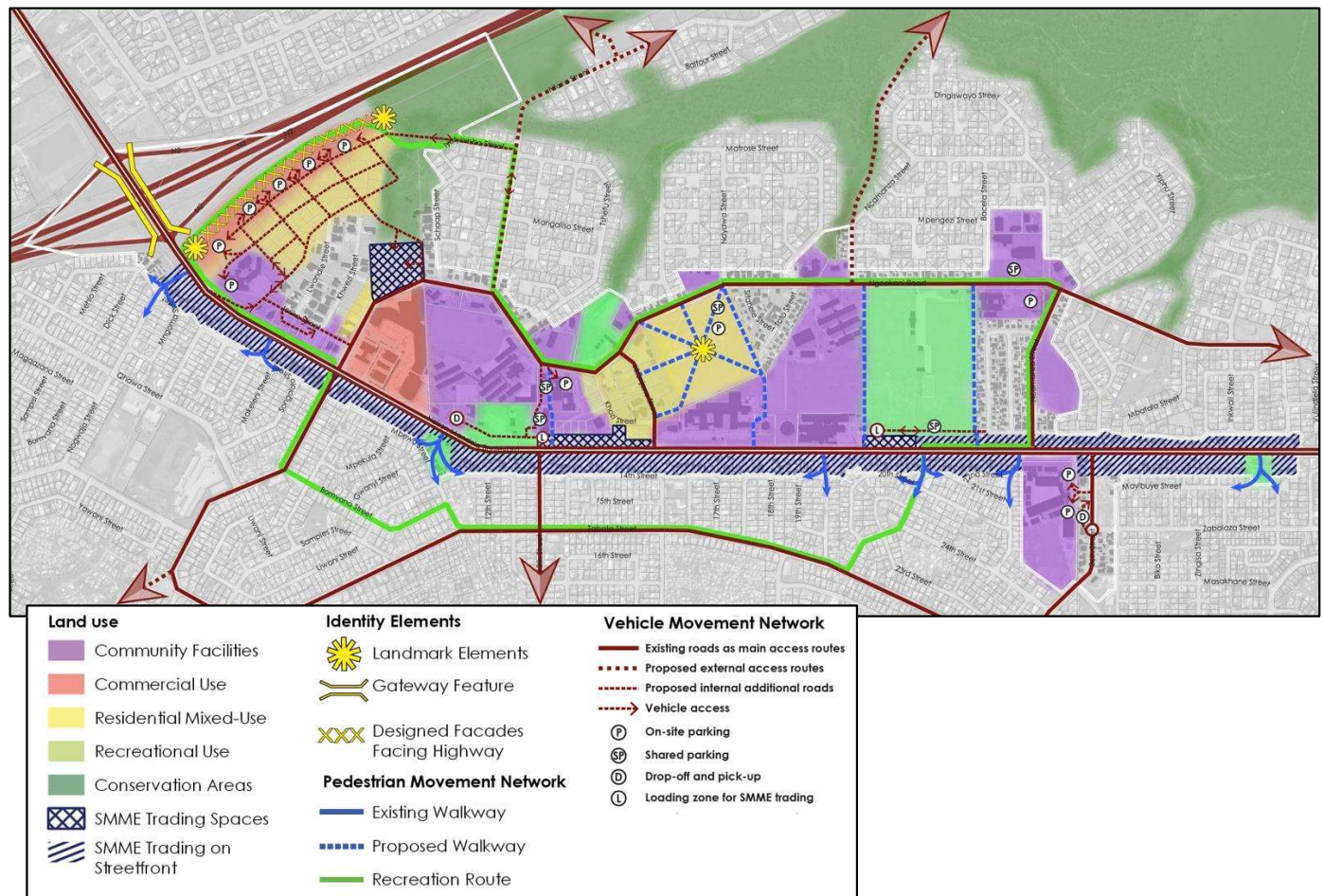


Figure 1-3: Development plan

For more detail on the development proposals for the Ilisolethu Gateway Node, the following documents can be consulted:

- Development Framework as part of the Investment Plan – The rationale for the spatial development proposals is set out in order to address the current concerns and unlock the economic potential of the node.
- Implementation Framework as part of the Investment Plan – The 11 priority investment projects are identified and detailed in the Investment Plan, supported by individual investment packages (of which this document is one) for each of these projects.
- Area Management Strategy – An area management strategy for the sustainable maintenance and management of the node is formulated. Proposals are made for the establishment of a management body incorporating the municipality, the community, social institutions and NGOs, and the business fraternity.

2 PROJECT DESCRIPTION & DEVELOPMENT POTENTIAL

The BPO Village is strategically located in the centre of node and has the potential to become the active core of the Ilisoletu node, supporting a mix of high intensity and high-density residential and commercial activities. The types of residential units should centre around student and young working-class housing within the gap market. With commercial, offices and social service uses incorporated into the layout of the development.



Purpose of the project

The purpose of the BPO Village is to provide a high-intensity, high-density activity core for the Ilisoletu node, supporting a range of high-density housing typologies and commercial buildings centred around a pedestrian-scale walking grid and a central community square.

Table 1: Project overview sets out the desirability and viability of the project, providing a summary of some information that could be found in the rest of the tables. Information provided in this table touches on the value of the project, an overview of potential funding, possible risks, and the strategic alignment of the project with key legislative outcomes.



Figure 2-1: BPO Village project location

Project potential



The project consists of one development component (Figure 2-2), with all project implementation items (see Table 5 – Project implementation items) focused on the acquisition of the ATNS property, the development of the BPO village, and the implementation of numerous NMT through routes.



Figure 2-2: Project development components

Table 2: Development potential quantifies the development potential of the project based on proposals defined in the development plan and the proposed overlay zone. The following are included:

- Per development component – total developable area, erf numbers and preferred land uses;
- Maximum construction scope with set parameters for respective development components;
- Potential development if 100% of the project is developed;
- Minimum required development for 20% of the project's development; and
- Number of trips generated by the intended development.

3 PROJECT CONTEXT

Locality

Located strategically in the centre of the Ilisoethu Gateway Node.



Figure 3-1: Project locality

Public transport context

Thembaletu township is serviced by two public transport routes in the George Integrated Public Transport Network (GIPTN). Route 10 running on Nelson Mandela Boulevard is the main public transport feeder route linking Thembaletu with George Central. The route is serviced by Go George buses. Route 57 serves as a collector route in Thembaletu and is proposed to be serviced by taxis. Route 57 runs on Ngcakani Road, Tabata Street, and Qhawa Street.

The BPO Village is serviced directly by the GIPTN Route 57, with the proposed NMT walkway providing future accessibility to the GIPTN Route 10.



Figure 3-2: Public transport routes



Environmental features

The Meul River flows along the north-eastern border of the township, with several non-perennial streams feeding the river from different low-lying areas in the township. A 64-meter buffer around the non-perennial streams act as an informal flood line (note – more formal flood line determination should be done should a project be affected by the 64m buffer). Most streams are located outside of the node boundary.

Critical Biodiversity Areas (CBAs) are also prevalent in the area, although most are located outside of the node boundary. CBAs must be safeguarded in their natural or near-natural state because they are critical for conserving biodiversity and maintaining ecosystem functioning. Thembalethu hosts three types of CBA sub-categories: CBA1 Forest, CBA1 Terrestrial and CBA1 Wetland.

The BPO Village project is unaffected by any CBAs or rivers.

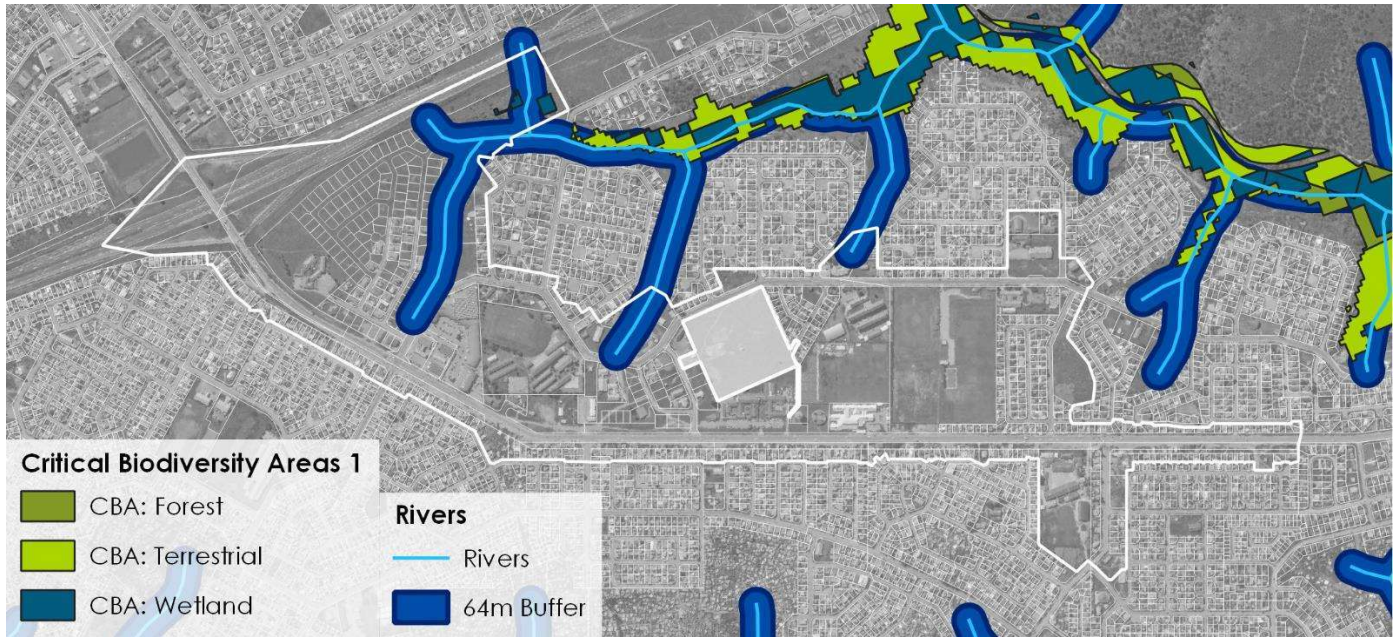


Figure 3-3: Environmental attributes

Local context

The project area within its direct context is illustrated in **Figure 3-4**. Existing land uses adjacent to the project area, as well as other land uses and/or activities in the vicinity, as proposed in the Development Plan, are also indicated.

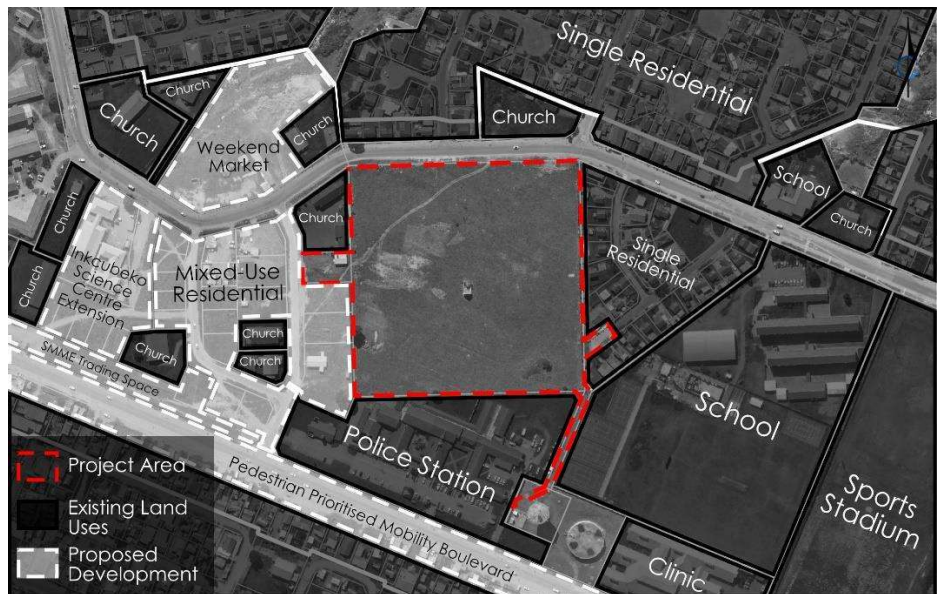


Figure 3-4: Project context (existing and proposed adjacent land uses)

4 PROPERTY INFORMATION

The BPO Village is proposed to be developed on the ATNS land on Portion 65 (a portion of portion 54) of the Farm Sandkraal 197 (33 500 sqm). Erven 1813 and 2166 are included in the project area to facilitate NMT access to the intended development.

The project area (see **Figure 4-1**) thus includes the following properties:

- Vacant land on Portion 65 (a portion of portion 54) of the Farm Sandkraal 197.
- Vacant land on Erven 1813 and 2166.



Figure 4-1: Project properties

Table 3: Property information provides the following detail for each of the properties within the project area:

- Erf number;
- Erf size (m²);
- Property owner name;
- Description of whether the erf is privately or publicly owned;
- Current zoning of the erf (see **Table 4: Existing land use rights**) for detail on the rights associated with the type of zoning);
- Current land use of the erf;
- Existence of a lease agreement; and
- Name of the tenant on the erf if there is a lease agreement.

For more information on the SG data – see **11 Surveyor general data**.



5 PROJECT DESIGN

The project design guidelines revolve around (1) the internal site layout and design, and (2) the project area design. The node is intended to develop as a high density, high-intensity activity node, with land uses vertically mixed within buildings. The principle should be that the ground floor be reserved for retail purposes, with the remaining floors dedicated to high-density residential units. It might, however, be the case that a building has retail uses on the ground floor with offices on the remaining floors.

Given the magnitude of the development, phasing of site development is recommended. Note that the entire site should be designed as one integrated development, with a complete site development plan split up into phasing. It is, however, mandatory that development start with the establishment of the central public square and the buildings adjacent thereto.

Project specific guidelines refer to:

Site layout

The node should be designed around a central public square, with the internal street layout designed according to a permeable pedestrian grid (see **Figure 5-1**). Desire lines should radiate outwards from the public square, allowing a permeable layout from all corners and sides of the property. Though the desire lines will guide the internal street network, the emphasis of the road design should be on the pedestrian - providing wide sidewalks at that intersect at 60m intervals.

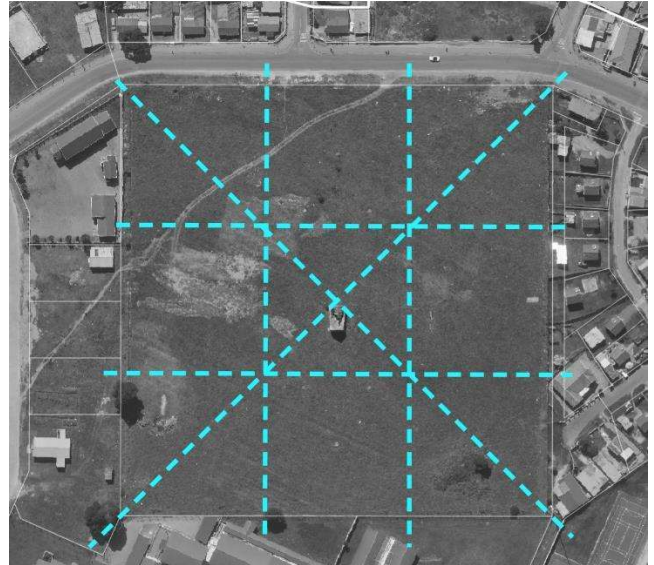


Figure 5-1: Proposed pedestrian grid

Building design

The following should be kept in mind with regards to building design:

<p>Around the public square and Ngcakani Road</p>	<ul style="list-style-type: none"> ▪ At least 4 storeys around the public square, reduced to 3 storeys adjacent Ngcakani Road. ▪ Density: 500 units/ha. ▪ Active edges with appropriate land uses to activate the public space. ▪ Building edge to define public space. 	
<p>Along walkways</p>	<ul style="list-style-type: none"> ▪ At least 3 storeys. ▪ Density: 300 units/ha. ▪ Active edges on corners with active and transparent edges along the remainder. 	
<p>Towards the edge of the site</p>	<ul style="list-style-type: none"> ▪ Height reduced down to 2 storeys. ▪ Density: 250 units/ha. ▪ Combination transparent fencing and solid walls. 	

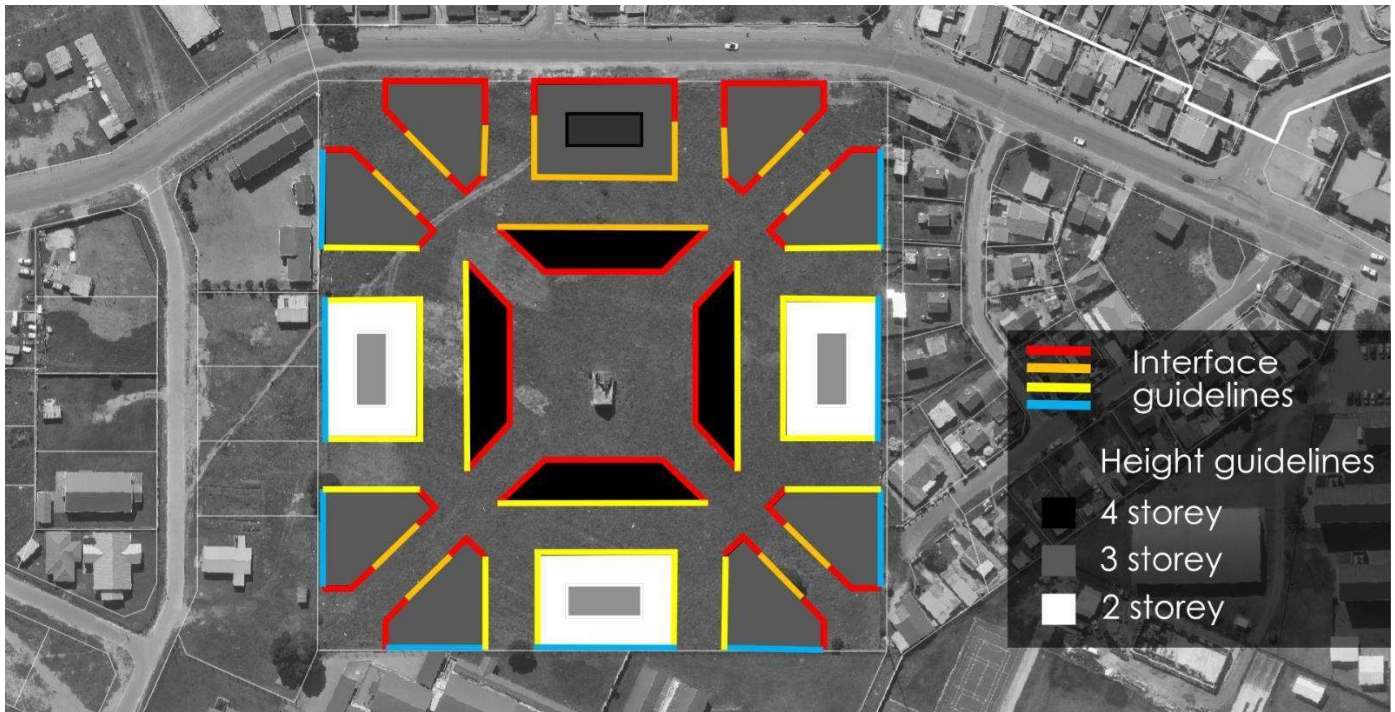


Figure 5-2: Building design guidelines

Guidelines applicable to the development of the project area includes:

NMT through routes

Given the BPO Village will serve as the central activity core within the node, it is important that the area be accessible from all sides and corners. As such dedicated NMT through routes are proposed accordingly (**Figure 5-3**):

- One through route located over Erf 1813 to provide access to the BPO Village via Nkonjane Street.
- One through route located at the bottom right corner of the property, provided direct NMT access to Toto Street.
- Another through route provided at the bottom right corner, this time following the servitude line (Erf 21 66) between the school and police station, to provide NMT access to NMB.

Given the context and the adjacent land uses, some through routes will be designed as hard spaces, while others will be implemented more as linear parks. Through route design guidelines are provided in the generic guidelines sheet "NMT through route design".

Boundary definition

Project-specific detail on which site boundaries may/should have specific types of boundary definitions is indicated on **Figure 5-3**. Requirements for the design of a specific type of boundary is addressed in the generic guidelines sheet "interface design guidelines".

Parking and access

Vehicle access is to be provided directly from Ngcakani Road, with NMT access via all directions. The intensity and density of the node is so high that not enough vacant land is available within the project to accommodate all parking requirements through on-grade parking. It is therefore necessary that building integrated parking be developed, with parking provided in basements or rooftops. With the implementation of phase 1 – parking pockets can be provided spread throughout the site.

Placemaking

A public art feature should be at the centre of the public square. The implementation of public art or community-driven urban acupuncture as addressed in the generic guidelines sheet "Placemaking design guidelines" should be considered as part of the implementation of the remainder of the project.

Open space

The buildings should be centred around a public square, with linear parks defining some walkways, and hard spaces defining others. Indoor sports and recreation uses should also be integrated into buildings.



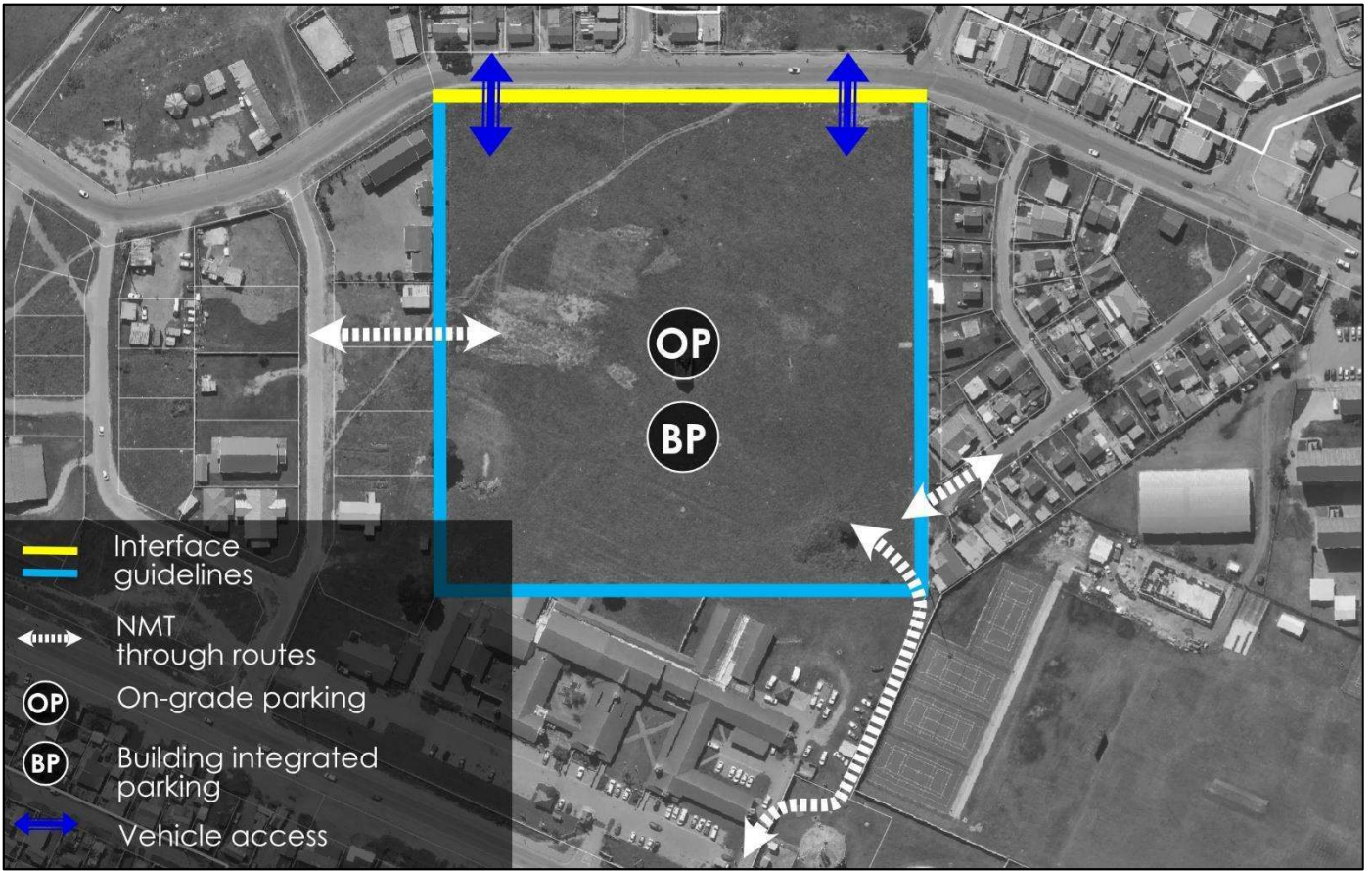


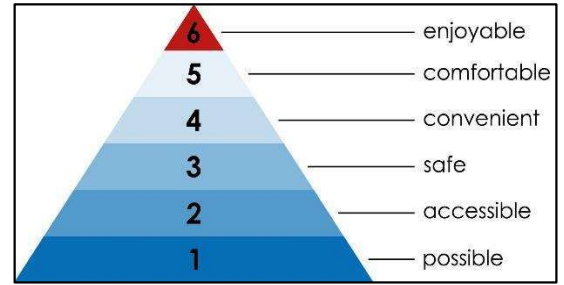
Figure 5-3: Project specific urban design guidelines



NMT through routes design guidelines

Walking and cycling (referred to as non-motorised transport- NMT) together with public transport create more sustainable urban spaces by providing movement options beyond individual motorised transport.

Walkability refers to the user-experience of walking and how conducive an area is to NMT movement. Adjacent is the hierarchy of needs for walkability. The following spatial factors impact on walkability and should be kept in mind when implementing NMT through routes:



Possible

- Human factors (age, health, mobility)
- Spatial factors (barriers – wide highways, steep slopes)

Accessible

- Reasonable walking distance between destinations
- Number of environmental barriers
- Completeness of pedestrian network

Safe

- Pedestrian-scale lighting
- Absence of grime (litter, graffiti, broken windows)
- Traffic management
- Unrestricted line of sight
- Public-private interfaces that support pedestrian safety

Convenient

- Permeable, pedestrian-scaled walking grid
- Wide sidewalks
- Shortcuts through large areas

Comfortable

- Covered walkways or shade
- Pedestrian-scale lighting
- Intact walking surfaces
- Public amenities (ablutions)
- Street furniture

Enjoyable

- Public art and design elements
- Active spaces supported by land uses activating the street
- Buildings defining the space
- Presence of people without overcrowding

Width

- Through routes should at a minimum be 7m wide, increased to 10m when walkways are longer than 70m.



Security

- Pedestrian-scale lighting – ensuring the through route is adequately lit at night.
- Security booths may protrude 1m into the through route to assist with surveillance of both the private property and the through route.
- Landscaping should not impede line of site.



Adjoining property interface

- Through routes should predominantly be flanked by transparent fencing or buildings with active interfaces.
- Where solid walls are however required to provide privacy, no solid wall may be longer than 7m before it is altered with transparent fencing.



Hard space design

- Some walkways are small and only serve to make the area more permeable. These spaces should be completely paved, including public furniture, art and landscaping to soften the space.



Soft space design

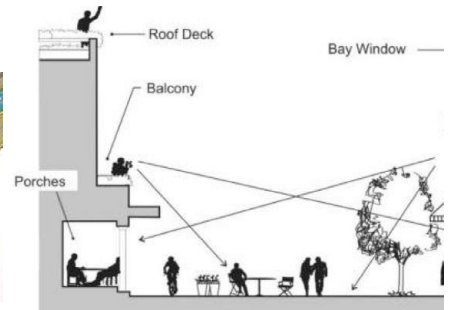
- Some walkways will serve more than one purpose, providing permeability as well as additional public space. In those instances, the through route should be designed to include linear park guidelines as proposed in generic guidelines sheet "public open space design guidelines".



Interface design guidelines

The purpose of interface guidelines is to ensure that a building has a responsive street edge that could support passive surveillance and safety of/in the street. The rationale behind the proposed interface guidelines is to ensure building edges that activate the public space, or at least provide a visual connection between the inside of the building and the public space on the outside.

A responsible design of a building façade is critical, as the façade is not only part of the individual building but also part of the bigger urban whole. The aim of the façade is to weave the building and the street space together and not to act as a barrier between the inside and outside. A good public-private interface supports activity and transparency.



Below an illustration on how interface guidelines are incorporated into the development of an area:

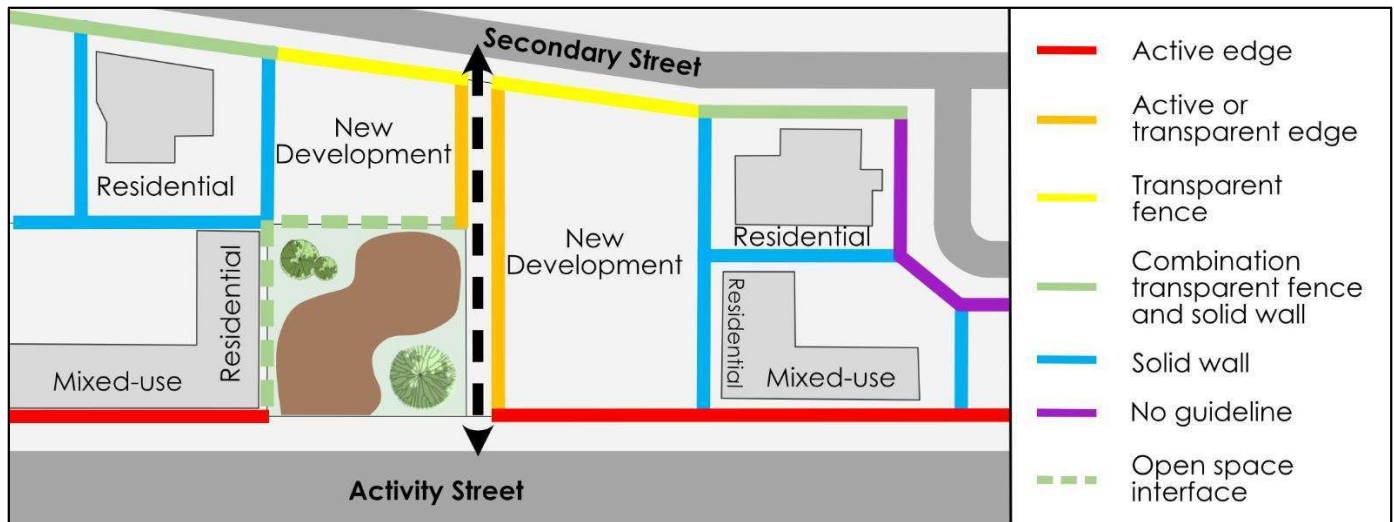


Figure 5-4: Application of interface guidelines



Active edge

Intention is to ensure that buildings contribute to the activity in the public space. To create an active edge:

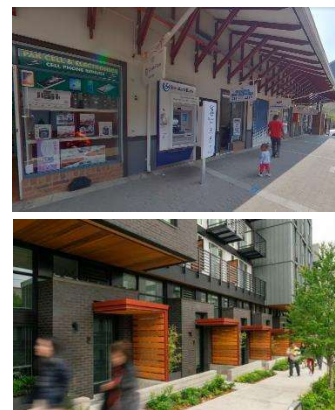
- At least 75% of the ground floor should have openings (doorways or shop windows).
- No solid wall should be longer than 5m.
- One building entrance per every 10m length of building.
- A covered walkway provided along the edge of the building.
- Upper storeys should have balconies looking out onto the adjacent space (street/open space).



Active or transparent edge

Where buildings do not provide an active edge, the intention of a transparent edge is to still provide a visual connection between the inside of the building and the outside space. To create a transparent edge:

- At least 75% of the ground floor should have visual openings (windows).
- No solid wall should be longer than 10m.
- Balconies on upper storeys are encouraged.



Transparent fence

Although it is preferred that buildings frame the public space, the intention with a transparent fence is to improve security of the site, while also supporting environmental-design-for-safety principles with a visual connection between the property and the public space. Balconies on upper storeys are encouraged.



Combination transparent fence and solid wall

The intention with solid walls is to screen off loading zones and service yards and create privacy for facilities involving vulnerable communities. The combination of solid walls and transparent fencing should be provided accordingly:

- Solid walls may not be longer than 30m where it should be altered with transparent fencing.
- Walls should have articulated features to create visual interest.
- No precast concrete structures are allowed.



Solid wall

The intention with a compulsory solid wall is to screen off private areas facing another property. Solid walls should be provided accordingly:

- Walls should be at least 2m high.
- No precast concrete structures are allowed.
- In the case of adjacent residential properties, see additional residential design interface guidelines.



No guideline

No specific guidelines for these interfaces are required. Property owner can choose.



Open space interface guidelines

The purpose of the open space interface guidelines is to ensure that a new, higher density development provides passive surveillance over the public open spaces, and that the design of buildings incorporate design-for-safety elements.



Open space interface

Intention is to increase the safety of public spaces through passive surveillance offered by the intended development. Building designs should adhere to the following:

- A building should front onto the public space and no building should have any backside turned to any part of the public space.
- Entrances into buildings should be provided directly from the public space.
- Security measures should be located at building entrances (e.g., biometric access) and not property boundaries.
- Windows and balconies should look out onto the public space.
- No solid wall or palisade fence may be erected in front of the building.



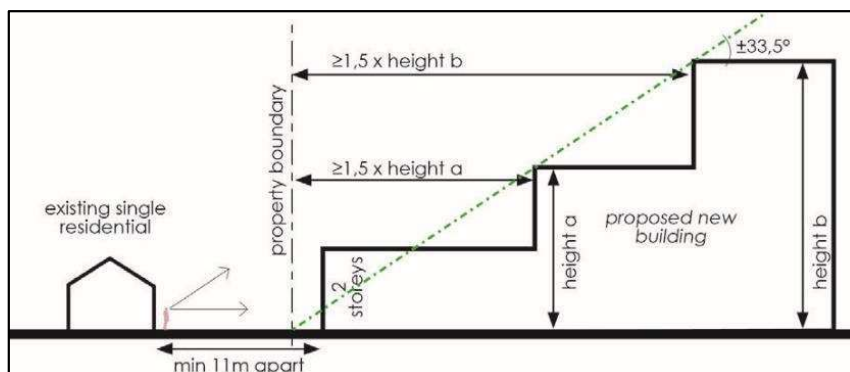
Residential design interface guidelines

This interface refers to the transition line between new developments and existing residential properties behind and adjacent to it. The purpose of this residential interface guidelines is to ensure that a new, higher density development minimises the potential negative impact on adjacent single residential properties, by respecting the privacy and solar access of these properties.

Residential interface

The graphic illustrates how buildings adjacent to residential properties should be constructed. In summary:

- A 2m high boundary solid wall with a row of trees should be provided on the shared boundary.
- No service yards should be closer than 5m from the shared boundary.
- No balconies may be provided on the sides facing the single residential property.
- Height of new buildings should step up from the shared boundary.
- New buildings should be located at least 1,5 times the height of the new building away from the shared boundary.



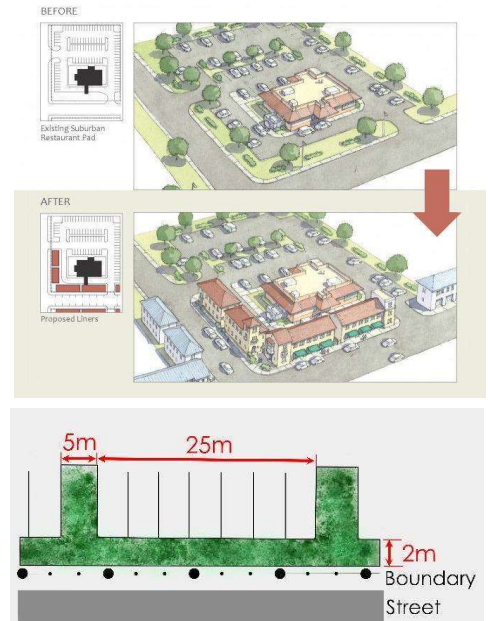
Parking design guidelines



Parking on-grade

To enhance pedestrian quality, on-grade parking should not be provided in front of buildings, along important routes, or adjacent to public spaces. The following should also be adhered to:

- At least one indigenous, drought resistant tree/landscaped patch per every four parking bays.
- Parking to be provided at the back of buildings.
- Larger parking lots should be divided into parking pockets with ample trees/landscaping to soften the space.
- Parking provided along transparent fences facing the street should be provided in pockets with a 2m strip of landscaping along the boundary.
- Parking pockets should not be longer than 25m and should be separated by a minimum 5m width landscaped patch.



Parking in/on building

It is preferred that parking be provided inside, underneath or on top of buildings. Where this is possible, the following should be kept in mind:

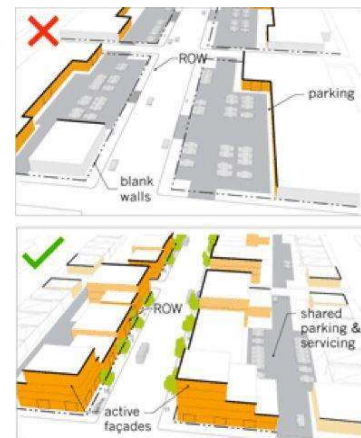
- Only active uses are to be provided on ground floor – not parking.
- Where parking is provided in a raised basement, the ground floor should not be raised more than 1 meter above the sidewalk.



Shared parking

Due to the proposed functioning of the node as a pedestrian-prioritised environment, creative thinking around a shared parking system is proposed. The following guidelines are therefore proposed:

- As a site is developed, a reduced ratio of parking spaces is provided.
- Overflow parking can then be designated to a close-by vacant piece of land.
- When the overflow parking lot is developed, additional parking is provided at a different site.
- It is believed that as the node becomes more developed, the public transport and pedestrian character will dominate, and less parking would be required.
- Shared parking lots should be designed according to the "parking on-grade" guidelines above.



Placemaking design guidelines

Sense of place (or identity) refers to the intrinsic distinctiveness of a place and the meaning people give to that place. Certain unique characteristics can make a place distinctively different and thus more interesting and memorable. When there is a sense of place, residents feel a connection and a sense of belonging. This has both social advantages (residents love their area and therefore take better care of it) and economic advantages (businesses are attracted to that area).

Questions around a sense of place should be structured around private developments and the design of buildings, the interface between public and private spaces, and the design and functioning of public environments. It's the collaboration and mutual support between public and private that create vibrancy within spaces.

Private developers should think about a sense of place in terms of how does the building/development (1) respond to and reinforce the locally distinctive character; (2) create a sense of significance to the local community, and (3) respond to and reinforce the locally distinctive activity structure and spirit.

The public realm should be designed in such a way that developers can easily read the sense of space within a community. The public realm should: (1) set the standard of development, (2) be responsive to local character, (3) be respectful of heritage, and (4) protect the natural environment.

CHARACTER OF THE PLACE

- Built form
- Patterns of development
- Streetscape
- Interface design
- Heritage elements
- Landmark elements
- Public art
- Environmental elements

QUALITY OF THE PLACE

- Quality of public spaces (hard and soft; linear and nodal)
- Architectural quality
- Infrastructure services
- Vehicular movement and parking
- Non-motorised movement
- Universal design
- Public facilities

SPIRIT OF THE PLACE

- Sense of community
- Sense of safety
- Community events
- Vibrancy in public spaces



Street furniture and lighting

- To be provided along all NMT through routes, public open spaces and the NMB pedestrian priority route.
 - Furniture should be designed to be robust and low maintenance, using materials such as concrete or steel.
 - Seating should be orientated to provide passive surveillance within the public space.
 - Where possible, the branding of the Ilisoletu node should be incorporated into the design of street furniture.
 - The design and placement of furniture should keep design principles such as rhythm, texture, form and colour in mind to establish a sense of place.
-
- Lighting should be pedestrian scale and adequately illuminate public spaces.
 - Lighting should not adversely impact adjacent properties.
 - Public transport facilities should be well lit at all times.
 - Solar lights should be explored to reduce the load on the electrical grid.



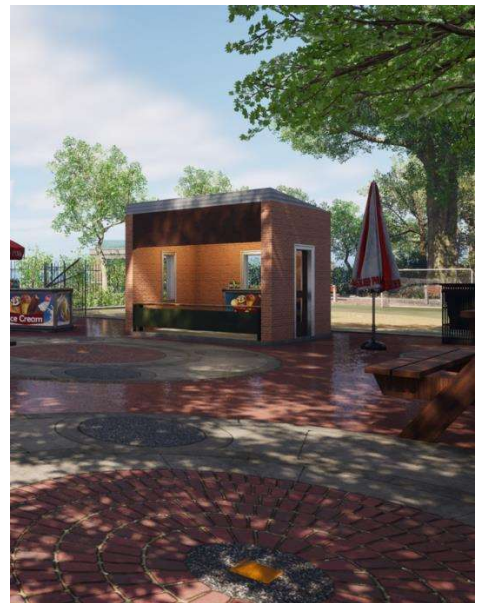
Hard and soft landscaping

Hard landscaping (such as paving) plays a critical role in defining and creating continuity between different public spaces. The following should be kept in mind with hard landscaping:

- Paving should “spill out” onto public open spaces where pedestrian walkways connect.
- Design principles such as texture, form and patterns should be used to differentiate between different activities.
- Paving intersections to serve as traffic calming measures and prioritise pedestrian movement.
- Follow universal accessibility principles, ensure that hard landscaping is non-slip and even.

Soft landscaping is necessary to soften public spaces and incorporate nature back into cities. Vegetation and tree cover can also greatly increase the attractiveness of open spaces by providing shade and a sense of enclosure. Soft landscaping guidelines include:

- Indigenous and drought resistant vegetation should be encouraged.
- Care should be taken when planting low shrubs as to not impede visibility and to avoid creating concealed spaces.
- Design principles such as rhythm and harmony can be incorporated into the planting of trees to better enhance the character of public spaces.



PUBLIC ART AND URBAN ACUPUNCTURE OPPORTUNITIES include the following:

Community sidewalk mosaic



Mural painting



Community gardens



Painted parking lots



Pocket play spaces



Commissioned public art

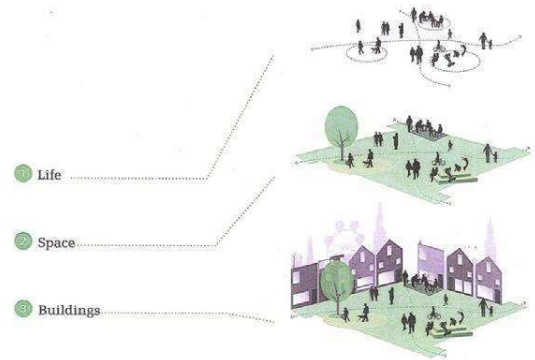


Open space design guidelines

Components of good public spaces

An urban space can be defined in terms of the following components:

- The walls defining the space (e.g. buildings enclosing the space, a continuous row of trees);
- The floor covering the space (e.g. paved patterns, grass);
- The roof covering the space (e.g. a built structure, sky);
- The elements arranged in the space (e.g. street furniture, landscaping, trees, public art); and
- The activities taking place in the space (e.g. formally organised, informal and spontaneous).



Shared space

Shared space is a relatively new urban design concept with the aim to minimise the segregation between vehicles, pedestrians, and bicycles through continuous paving over the street and sidewalk. The theory is that it creates a sense of uncertainty, making it difficult to read who has priority in the space. This in turn would make drivers slow down, engage with the environment, and make eye contact with pedestrians.

Walls	Preferred that adjacent properties have active interfaces, or at least a transparent interface.
Floors	Paving of entire space, removing distinction between streets and walkways.
Ceilings	Covered walkways along buildings are encouraged. Street trees to provide shade.
Elements	Removal of street clutter (kerbs, road surface markings, traffic signals). Incorporating street furniture, public art, and amenities.
Activities	Adjacent properties should provide appropriate land uses to activate the public realm (restaurants, social services, retail, etc).

Less shared design		More shared design
Kerbs	Low kerbs, chamfered kerbs	No kerbs
Pedestrian barriers		No pedestrian barriers
Vehicles restricted to parts of street, e.g. by bollards, street trees, etc.	Implied vehicle paths using surface materials, for example	No barriers to vehicle movement
Poor quality or unwelcoming public space characteristics	A few places where people can rest and chat	Presence of features such as cafes, markets, abundant seating, planting, public art, etc.
Conventional road markings	Limited road markings	No road markings
Traffic signals		No traffic signals
Signal controlled crossings	Zebra crossings	Courtesy crossings or no crossings



Public squares

A square is provided to act as focal point for social and cultural life in the node. In general, a square draws its vibrancy from the activities and uses in the buildings surrounding the space, from the interaction between the buildings and the space, as well as activities taking place within the space itself. A public square also provides an opportunity to establish a unique mix of commercial and social services to establish a distinct identity. A setting facing onto a square also provides the opportunity for a civic building where the square acts as a reception space for people to sit and wait to be served.

Walls	Preferred that adjacent properties have active interfaces, or at least a transparent interface. Buildings should frame the space.
Floors	Hard and soft landscaping within a well-designed public space.
Ceilings	Covered walkways along buildings are encouraged. Street trees to provide shade.
Elements	Central public art feature around which the public space is orientated. Incorporating street furniture, public art, and amenities.
Activities	Adjacent properties should provide appropriate land uses to activate the public realm (restaurants, social services, retail, etc).



Sports facilities

Where possible, multi-sport sports fields should be incorporated into all public open spaces. Where appropriate, transparent fencing around sports fields may be provided. The sports fields should however form an integrated part of the entire open space, and the design of the space should therefore follow the guidelines of soft and hard public spaces. Varying ages should be catered for – providing bigger and smaller versions of the fields.



Soft public spaces

Soft public spaces are well-designed with ample soft landscaping elements to soften the space and integrate natural elements.

- Space preferably defined by active building interfaces, however transparent fencing or a line of trees can also define the space.
 - Paved areas with interspersed soft landscaping.
 - Ample trees to provide shade.
 - Public art, street furniture, pedestrian-scaled lighting, formal and informal trading activities.
-



Hard public spaces

Hard public spaces include the network of pedestrian sidewalks and bicycle lanes, as well as the dedicated trading spaces and public open spaces that are spread along NMB. Trees, street furniture and public art must be incorporated to soften the space.

- Space preferably defined by active building interfaces, however transparent fencing or a line of trees can also define the space.
 - Paving patterns to define different activity spaces.
 - Trees to soften the space.
 - Public art, street furniture, pedestrian-scaled lighting, formal and informal trading activities to create a sense of place and vibrancy.
-



Linear parks

Applicable to pedestrian walkways and through routes. Depending on the length of the walkway, might be hard or soft spaces.

- Transparent fencing or active interfaces to border the space.
 - Paved areas with interspersed soft landscaping.
 - Ample trees to provide shade.
 - Public art, street furniture, pedestrian-scaled lighting, formal and informal trading activities.
-



6 PROJECT IMPLEMENTATION

Table 5: Project implementation items identifies project items with key activities that need to be undertaken to ensure the successful implementation of the project. The following are addressed under each component:

- Description of the item;
- Status of the item – Indicates the stage of progress of the item;
- Item type – specifies whether the item is for technical assistance, operations, management, or a capital project;
- Source of funding;
- Budget estimate for the item;
- Budget rationale – explains what informed the budget estimate;
- Responsible stakeholder – highlights the agent responsible for the implementation of the set item; and
- Item timeframe.

Table 6: Engineering services capacity quantifies the engineering capacity requirements for water, sewer, and electricity linked to the respective development components (see **Figure 2-2**). The engineering capacity requirements are calculated for 20% of the project development and 100% of the project development.

Table 7: Engineering construction costs quantifies the estimated construction costs of the project, including the following (if applicable to the project):

- Civil engineering (external and internal) comprising preliminary and general costs; upgrading of bulk water, bulk sewer, municipal roads, provincial roads and national roads; stormwater masterplan; site clearance; water and sewer mains; stormwater drainage; roads; paved areas; and attenuation dams.
- Electrical engineering.
- Bulk services contributions comprising water, sewer, stormwater, roads and electrical*
- Professional fees comprising civil and electrical fees.

*Note: bulk services contributions to be confirmed by George Local Municipality.

7 PROCUREMENT PLAN

Table 8: Procurement plan details the timelines/dates of the activities that need to be undertaken by the municipality to secure the services or goods required for implementation. The planned and actual dates of the following are included:

- Bid specification committee submission;
- Envisaged date of the advert;
- Envisaged closing date;
- Submission of evaluation report;
- Submission for adjudication; and
- Envisaged appointment date.

8 POTENTIAL INVESTMENT PARTNERS

Table 9: Potential investment partners identifies the names and contact details of potential capital and maintenance investment partners based on the project type, development scope, and suitability as a project partner.

9 COMMUNICATION MANAGEMENT APPROACH

Table 10: Communication management approach identifies the following:

- Communication lead name and contact details;
- Communication methods – indicates the type such as meetings (in person, over the phone or virtually), status reports, and formal presentations; and
- Communication frequency – indicates how often communication will ideally occur.

Continuous communication between the different stakeholders is an essential element to see the project through to completion.



10 PROJECT MANAGEMENT

Table 11: Project management identifies the names, roles, and contact details of key project management team members. The members identified are within the following:

- Project Management Committee (PMC);
- Project Steering Committee (PSC); and
- Municipal Executive.

The details of the project manager and lead private partner are also included.

11 SURVEYOR GENERAL DATA

Where available, surveyor general data is included in the investment package. Data consists of servitude diagrams, subdivisional diagrams, consolidation diagrams and general plans. These provide essential property and land information such as:

- The unique designated number of the property (Erf, farm, agricultural holding);
- A plan or diagram of the property;
- The boundary description and descriptions of the corner beacons;
- The size of the property; and
- Additional notes providing other relevant information on the property.



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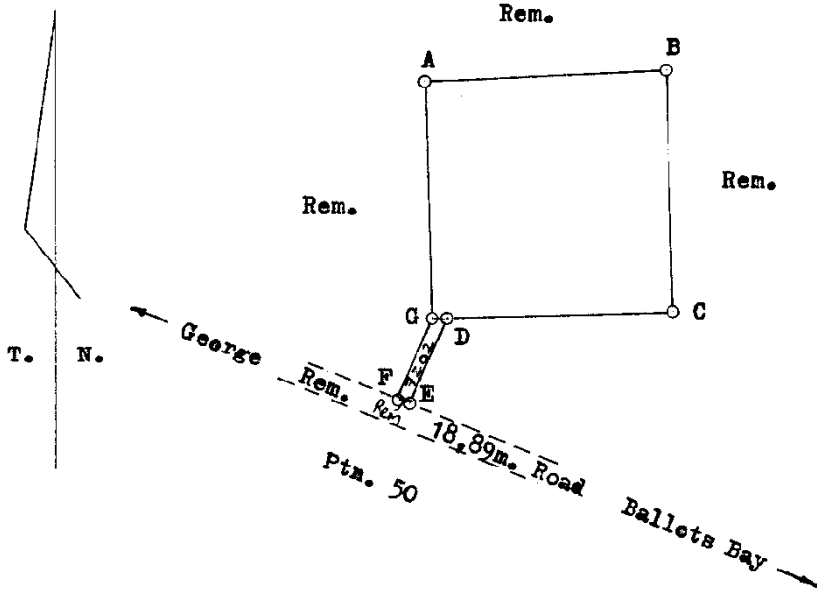
SIDES Metres	ANGLES OF DIRECTION	CO-ORDINATES			S.G. No.
		Y	System	Lo 23° X	
	Constants	±	0,0	+3700 000,0	1 0 9 8 5 / 7 3
AB	183,0	267.28.20	A	+ 47 570,4	+ 63 629,4
BC	183,0	357.28.20	B	+ 47 387,6	+ 63 621,4
CD	174,2	87.28.20	C	+ 47 379,6	+ 63 804,2
DE	71,1	21.25.20	D	+ 47 553,6	+ 63 811,9
EF	8,0	111.25.20	E	+ 47 579,6	+ 63 878,0
FG	67,5	201.25.20	F	+ 47 587,0	+ 63 875,1
GA	183,0	177.28.20	G	+ 47 562,4	+ 63 812,2

Approved
K. Botha
 Surveyor-General
 19-3-1974

Δ Geo 1 + 46 649,4 + 55 980,3
 Δ Geo 4 + 48 760,5 + 63 407,8

All beacons are 20 x 900 mm. round iron pegs & stone cairn.

GRATIS



Scale: 1 : 5 000

The figure A. B. C: D. E. F. G.
 represents 3,4043 Hectares of land, being
 Portion 65 (a portion of Portion 54) of the farm
 SANDKRAAL NO. 197
 situate in the Administrative District of George Province of Cape of Good Hope.
 Surveyed in November, 1973
 by me, *D. Blongh.* Land Surveyor

This diagram is annexed to D/T. No. 7466/75 dated i.f.o	The original diagram is No. 8226/1961 annexed to Transfer/ Grant No. 1962.300.14919	File No. 57989 Geor. 197 S.R. No. E.2765/73 Comp. AL-1BB (3587) (6485)
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Registrar of Deeds

Figure 11-1: SG Diagram 10985/1973 (Portion 65 (a Portion of Portion 54) of the farm Sandkraal No 197)

TABLE 1: PROJECT OVERVIEW

BPO Village (ATNS land)	
Project 3	
Project value	
Project need	Lack of economic diversification and mixed land uses.
Project outputs	BPO village and mixed residential development, guided by development plan and guidelines.
Project benefits	Uplifting the local economy, providing economic opportunities and mixed residential typologies.
Project beneficiaries	The community of Thembaletu.
Estimated overall project timeframe	24 months
Project cost	
Primary infrastructure classification	New (Capacity)
Estimated overall project budget	R144 831 916.05
Project type	Capital project (New)
Primary source of funding	External (Private partner)
Status of funding	Not committed
Financing incentives required	No
Value for money	High
Required viability evaluation	Traffic impact assessment
Project risk	
Key risk identified	Insufficient investment in new capital project.
Risk likelihood	Possible
Risk consequence	Major
Risk level	High
Mitigation strategy	Identify all potential investors and confirm their commitment to fund.
Responsible risk management agent name	TBC
Responsible risk management agent contact details	TBC
Project strategic alignment	
NDP 2030 vision	More people working closer to their places of work and, more jobs in or close to dense, urban townships.
National outcomes	Decent employment through inclusive economic growth.
Provincial Strategic Plan Focus areas	Inclusive places of opportunity.
Garden Route District Municipality Strategic Objectives	Growing an inclusive district economy.
IDP strategic goal	1. Develop & grow George.
IDP priority	1. Economic development.
Supported SPLUMA principle	Spatial justice.

TABLE 2: DEVELOPMENT POTENTIAL

A POSSIBLE DEVELOPMENT SCENARIO				
In terms of the Ilisoletu development plan and proposed overlay zone, the consolidated properties have the following development potential:				
Site summary				
Total size of all properties in project area (m ²):	33 489			
Servitudes/unusable space/ Open space requirements (m ²):	5 023			
Internal streets (m ²):	0			
Total developable size of properties in project area (m ²):	28 465			
	Development component			Total per project
	Mixed-use residential development	Mixed-use residential development	Mixed-use residential development	
Preferred land uses	Flats	Office	Business premises, Neighbourhood shop	Not Applicable
Erf number	2166, 1813, RE/165/197	2166, 1813, RE/165/197	2166, 1813, RE/165/197	Not Applicable
Proposed development parameters				
Component portion as a percentage of total developable size	60%	20%	20%	Not Applicable
Potential usable property for this component (m²)	20 093	6 697	6 697	
Density per hectare	220	0	0	
Floor factor	1.2	1.2	0.4	
Height (m)	9	9	3	
Height (Storeys)	3	3	1	
Coverage	40%	40%	40%	
Parking: per unit	0	0	0	
Visitors Parking per unit	0	0	0	
Parking: per 100m ² GLA	0	2	2	
Potential development on site				
Maximum development possible (sqm building)	24 112	8 037	2 679	34 828
Maximum number of residential units	442	0	0	442
Average residential unit size possible (if maximum number of units are built)	N/A			0
Total parking requirement	331	160	53	544
Minimum required development for first phase (20% of total development)				
Minimum development required for first phase (sqm building)	4 822	1 607	535	6 964
Minimum number of units to be provided	88	0	0	88
Parking requirement (for first phase development)	66	32	10	108
Trips generated				
Estimated trips to be generated - 100%	683	1 215	267	2 165

TABLE 2: DEVELOPMENT POTENTIAL

Estimated trips to be generated - 20%	136	243	53	432
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TABLE 2: DEVELOPMENT POTENTIAL

Additional notes	
Mixed-use residential development	Differentiating Parking Directives and Development Controls while Maintaining Consistent Development Components
Mixed-use residential development	Differentiating Parking Directives and Development Controls while Maintaining Consistent Development Components
Mixed-use residential development	
Parking rationale	
Mixed-use residential development	No parking rationale for component
Mixed-use residential development	No parking rationale for component
Mixed-use residential development	